存在

有货 没货

在仓位 不在仓位

有任务 没任务

public int TrayGiveUp(String trayon) {

String tra = trayMapper.selectTrayno(trayon);

if (tra!=null||tra.length()>=0){

String gca = trayMapper.selectgcarno(trayon);

if(gca!=null||gca.length()>=0){

}

}

}

int count = trayMapper.selectTrayno(trayon);

if(count>=1){

return

}else

}

public int TrayGiveUp(String trayno) {

int count = trayMapper.selectTrayno(trayno);

if(count>=1){

trayMapper.selectGcarno(trayno);

if (trayno==null||trayno.length()<1){

trayMapper.selectTask(trayno);

if(){

}

}else return 0;//有货

}else return 0;//不存在

return 0;//

}