存在

有货 没货

在仓位 不在仓位

有任务 没任务

 public int TrayGiveUp(String trayon) {

 String tra = trayMapper.selectTrayno(trayon);

 if (tra!=null||tra.length()>=0){

 String gca = trayMapper.selectgcarno(trayon);

 if(gca!=null||gca.length()>=0){

 }

 }

}

int count = trayMapper.selectTrayno(trayon);

 if(count>=1){

 return

 }else

 }

 public int TrayGiveUp(String trayno) {

 int count = trayMapper.selectTrayno(trayno);

 if(count>=1){

 trayMapper.selectGcarno(trayno);

 if (trayno==null||trayno.length()<1){

 trayMapper.selectTask(trayno);

 if(){

 }

 }else return 0;//有货

 }else return 0;//不存在

 return 0;//

 }